

TROOP 608
PATROL LEADERS' COUNCIL MEETING AGENDA

ACTIVITY	DESCRIPTION	RUN BY	TIME
Opening & Call to Order <i>5 minutes</i>	Start the meeting with a simple opening ceremony such as reciting the Scout Oath or Pledge of Allegiance.	SPL	6:00pm
Roll Call & Log Reading <i>5 minutes</i>	Ask the troop scribe to call the roll and read the log from the previous meeting. Council members may make additions or corrections to the log before voting to approve it as part of the council's permanent record.	Troop Scribe	6:05pm
Patrol Reports/ Quartermaster Report <i>10 minutes</i>	Each patrol leader should be prepared to make a report on the progress of his patrol. His report should include information about new members, advancement progress, and anything the patrol has done since the last patrol leaders' council meeting.	Patrol Leaders & Quartermaster	6:10pm
Old Business <i>10 minutes</i>	Take up any discussion items left unresolved at the last patrol leaders' council meeting. When necessary, bring matters to a close by asking for a vote.	SPL	6:20pm
Big Event Planning <i>15 minutes</i>	Review and discuss the big event related to the upcoming month's troop program feature. While the event itself will have already been determined during the troop program planning conference, details may need to be worked out. Determine the who, what, where, when, why, and how of the event. Patrol leaders can add to the discussion by voicing ideas raised by their patrols. Explore the issues and bring any essential matters to a vote.	SPL	6:30pm
Troop Meeting Planning <i>15 minutes</i>	Distribute Troop Meeting Plan sheets for each of the month's troop meetings. As you and the patrol leaders' council review plans for each of the month's four meetings, assign responsibility for portions of the meetings, taking care to distribute the load equally among the patrols and troop leaders. Be sure to plan three levels of skills instruction for each meeting so that all age groups will be equally challenged.	SPL	6:45pm
New Business <i>10 minutes</i>	Discuss items not previously on the agenda. A patrol may be requesting permission to embark on a patrol hike, for example, or the opportunity for a special troop service project may have recently come up.	SPL	6:55pm
Scoutmaster's Minute <i>5 minutes</i>	Up to now the Scoutmaster probably observed the patrol leaders' council meeting and asked a question or two, but otherwise allowed you to run the meeting and guide the agenda. As a closing to the meeting, the Scoutmaster can share some constructive thoughts on what has happened and offer an upbeat, supportive Scoutmaster's Minute to provide a sense of completion to the proceedings.	Scoutmaster	7:00pm